

# The Eclipse Parallel Tools Platform and Scientific Application Development

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parallel tools platform http://eclipse.org/ptp

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TACC 5/16/08



# **Tutorial Outline**

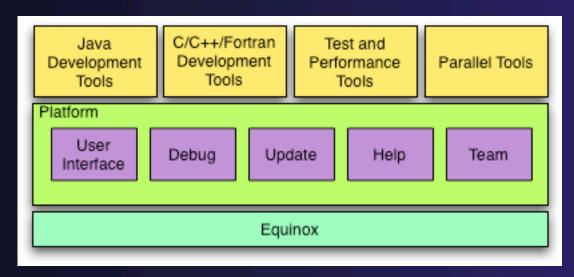
Time (est.)	Module	Outcomes	Presenter
9:00-10:10	1. Overview of Eclipse and PTP	<ul> <li>Introduction to PTP</li> <li>Eclipse basics</li> <li>Configuring Resource Managers &amp; setup</li> </ul>	Greg
10:10-10:30	2. Creating and Running MPI Programs	<ul><li>◆PTP project creation</li><li>◆New project wizards</li><li>◆PTP Runtime Perspective</li></ul>	Beth
10:30-10:45	Break		
10:45-11:10	3. Parallel Language Development Tools (PLDT)	→ MPI, OpenMP analysis features	Beth
11:10-11:45	4. Parallel Debugger	<ul> <li>Debug Perspective, breakpoints, variables, stepping, etc.</li> </ul>	Greg
11:45-12:15	5. Advanced Eclipse and PTP features	◆ CVS, Makefiles, autoconf, Search, Refactoring, UPC, Remote debugging, MPICH2, IBM PE & LoadLeveler	Greg
12:15-12:30	6. Other, Summary, Wrapup	<ul><li>Perf. tools, website, mailing lists, more info, participation</li></ul>	Beth

# Module 1: Overview of Eclipse and PTP

- → Objective
  - → To introduce the Eclipse platform and PTP
  - → To learn the basics of Eclipse
- → Contents
  - → What is Eclipse? Who is using Eclipse?
  - → What is PTP?
  - → Eclipse basics
  - → Configuring a Resource Manager

# What is Eclipse?

- → A vendor-neutral open source development platform
- → A universal platform for tool integration
- → Plug-in based framework to create, integrate and utilize software tools



# **Eclipse Platform**

- Core frameworks and services with which all plug-in extensions are created
- → Represents the common facilities required by most tool builders:
  - → Workbench user interface
  - → Project model for resource management
  - → Portable user interface libraries (SWT and JFace)
  - → Automatic resource delta management for incremental compilers and builders
  - → Language-independent debug infrastructure
  - → Distributed multi-user versioned resource management (CVS supported in base install)
  - → Dynamic update/install service

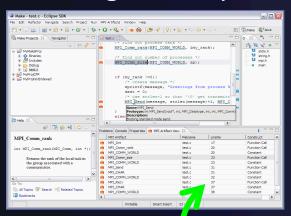
# Plug-ins

- → Java Development Tools (JDT)
- → Plug-in Development Environment (PDE)
- → C/C++ Development Tools (CDT)
- → Parallel Tools Platform (PTP)
- → Fortran Development Tools (Photran)
- → Test and Performance Tools Platform (TPTP)
- → Business Intelligence and Reporting Tools (BIRT)
- → Web Tools Platform (WTP)
- → Data Tools Platform (DTP)
- → Device Software Development Platform (DSDP)
- → Many more...

#### **Eclipse PTP: Parallel Tools Platform**

http://eclipse.org/ptp

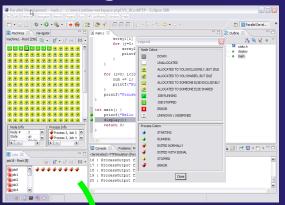
Coding & Analysis

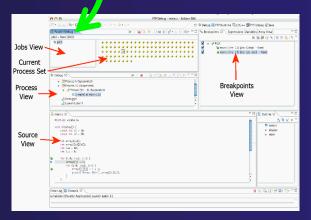




Performance Tuning

Launching & Monitoring





Debugging

eclipse

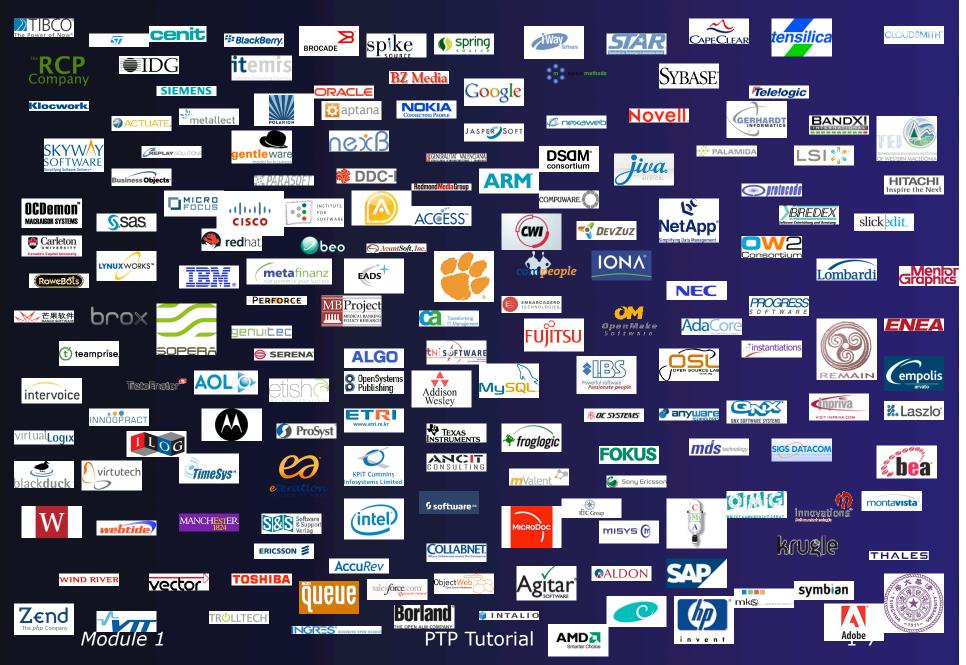
# **Eclipse History**

- → Originally developed by Object Technology International (OTI) and purchased by IBM for use by internal developers
- → Released to open-source community in 2001, managed by consortium
  - → Eclipse Public License (EPL)
  - → Based on IBM Common Public License (CPL)
- → Consortium reorganized into independent notfor-profit corporation, the Eclipse Foundation, in early 2004
  - → Participants from over 100 companies

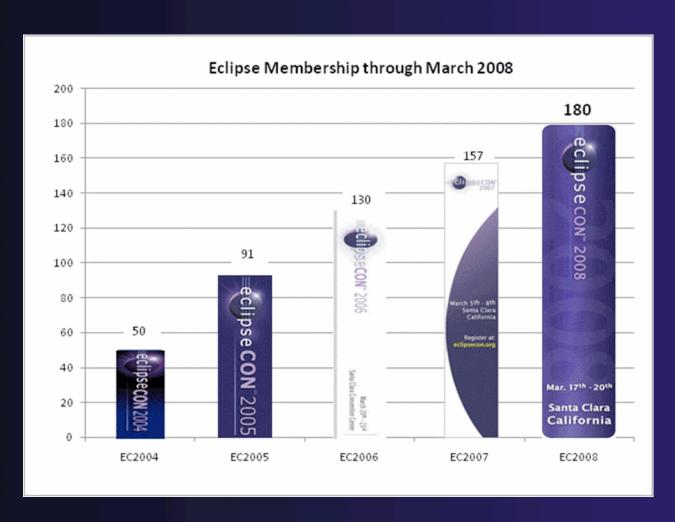
# **Eclipse Foundation & Members**

- → Board of Directors and full-time Eclipse management organization
- → Councils guide the development done by Eclipse Open Source projects
- → 180 members (March '08)
  - → 21 strategic members
- → 942 committers, representing 50+ organizations





# Eclipse Member companies



# Parallel Tools Platform (PTP)

- ↑ The Parallel Tools Platform aims to provide a highly integrated environment specifically designed for parallel application development
- → Features include:

★ An integrated development environment (IDE) that supports a wide range of parallel architectures and runtime systems

- → A scalable parallel debugger
- Parallel programming tools (MPI/OpenMP)
- Support for the integration of parallel tools

★ An environment that simplifies the end-user interaction with parallel systems

http://www.eclipse.org/ptp



# PTP Software Prerequisites

- → Java (1.5 or later)
- Cygwin or MinGW (for Windows)
- make, gcc, and gdb (or other vendor compilers)
- → OpenMPI or MPICH2 (only required for PTP Runtime)

#### Note:

- → Linux & Mac have full PTP support
- Windows can be used for Eclipse, targeting a remote parallel machine

#### Java Prerequisite

- → Eclipse requires Sun or IBM versions of Java
  - → Only need Java runtime environment (JRE)
  - → Java 1.5 is the same as JRE 5.0
  - → The GNU Java Compiler (GCJ), which comes standard on Linux, will not work!

#### Eclipse and PTP Installation

- Eclipse is installed in two steps
  - → First, the 'base' Eclipse is downloaded and installed
    - → This provides a number of pre-configured 'features'
  - Additional functionality is obtained by adding more 'features'
    - → This can be done via an `update site' that automatically downloads and installs the features
    - Features can also be downloaded and manually installed
- PTP requires the following features
  - → C/C++ Development Tools (CDT)
  - Parallel Tools Platform (PTP)



#### **Eclipse Installation**

- → Two alternatives for installation:
  - ↑ The Eclipse Classic is the full software development kit (SDK), including Java and Plug-in development tools
  - ↑ The Eclipse IDE for C/C++ developers is the base Eclipse platform plus the CDT (C/C++ Development tools). This is ideal for PTP use (included on the tutorial CD)
- ★ Eclipse is downloaded as a single zip or gzipped tar file from http://eclipse.org/downloads
- → You must have the correct file for your operating system and windowing system
- Unzipping or untarring this file creates a directory containing the main executable

#### Platform Differences

- → Single button mouse (e.g. MacBook)
  - → Use Control-click for right mouse / context menu
- → Context-sensitive help key differences
  - → Windows: use F1 key
  - → Linux: use Shift-F1 keys
  - + MacOS X
    - → Full keyboard, use Help key
    - → MacBooks or aluminum keyboard, create a key binding for **Dynamic Help** to any key you want
- Accessing preferences
  - → Windows & Linux: Window > Preferences...
  - → MacOS X: Eclipse ➤ Preferences...



#### Starting Eclipse

#### + Linux

→ From a terminal window, enter

<eclipse installation>/eclipse/eclipse &

#### MacOS X

- → From finder, open the Applications ➤ eclipse folder
- → Double-click on the Eclipse application

#### **→ Windows**

- → Open the eclipse folder
- → Double-click on the eclipse executable
- → Accept default workspace when asked
- → Select workbench icon from welcome page



Workspace Launcher



# Specifying A Workspace

- → Eclipse prompts for a workspace location at startup time
- → The workspace contains all user-defined data
  - Projects and resources such as folders and files

The prompt can be turned off

Select a workspace

Eclipse SDK stores your projects in a folder called a workspace. Choose a workspace folder to use for this session.

Workspace: /home/tutnn/workspace

Discrete SDK stores your projects in a folder called a workspace.

Workspace: /home/tutnn/workspace

Discrete SDK stores your projects in a folder called a workspace.

Workspace: /home/tutnn/workspace

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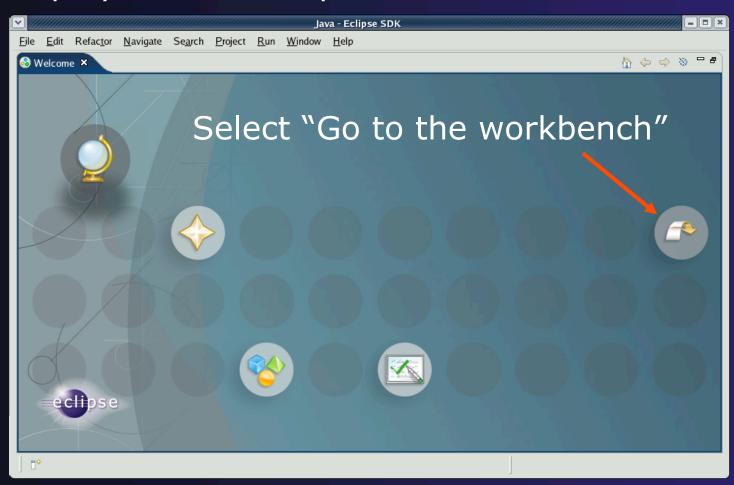
Discrete SDK stores your projects in a folder called a workspace.

Choose a workspace folder to use for this session.

# Eclipse Welcome Page



→ Displayed when Eclipse is run for the first time



#### Adding Features

- → New functionality is added to Eclipse using features
- → Features are obtained and installed from an update site (like a web site)
- → Features can also be installed manually by copying files to the features and plugins directories in the main eclipse directory

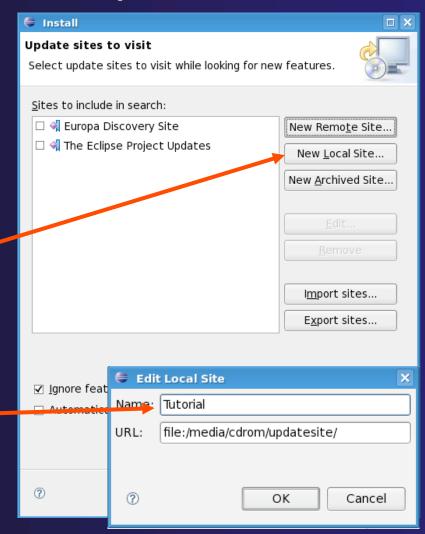
# Installing Eclipse Features from an Update Site

- → Three types of update sites
  - ★ Remote download and install from remote server
  - ★ Local install from local directory
  - → Archived a local site packaged as a zip or jar file
- ★ Eclipse 3.3.2 comes preconfigured with a link to the Europa Discovery Site
  - → This is a remote site that contains a large number of official features
  - ★ Europa projects are guaranteed to work with Eclipse 3.3.2
- → Many other sites offer Eclipse features
  - → Use at own risk



#### Installing from a Local Update Site

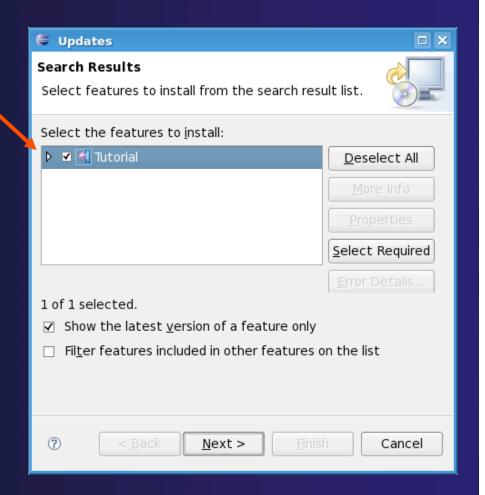
- We have combined everything needed for the tutorial onto a local update site on the CDROM
- From the Help menu, choose Software Updates ► Find and Install...
- Select Search for new features to install
- Click Next >
- → Click New Local Site...
- Navigate to your CDROM, select the updatesite folder and click Choose (OK on Linux or Windows)
- Enter Tutorial for the Name (or use default: TutorialCD/ updatesite)
- + Click **OK**





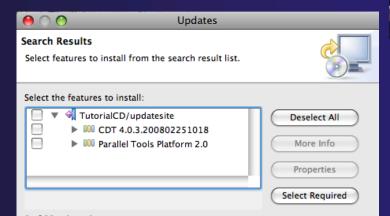
#### Installing Tutorial Features

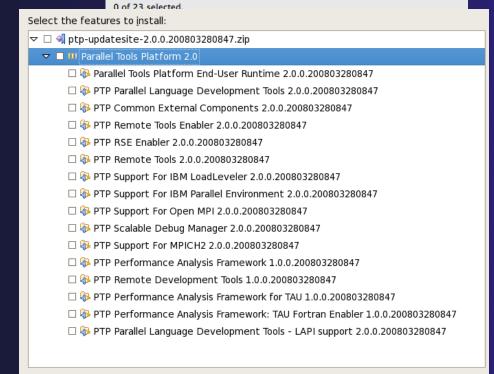
- Make sure only **Tutorial** is selected, other options as defaults
- → Click Finish
- → From Search Results, select Tutorial (open the twisty to see the contents)



#### Choose features

- Choose PTP features to install
- → Easy way to choose:
  - + Select all
  - Unselect anything with red "X"
  - → This omits features for which you lack the pre-requisites



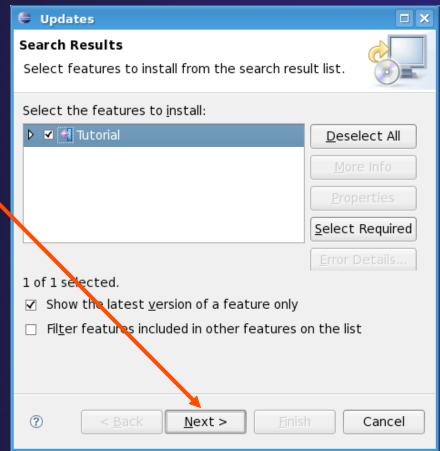




#### Finishing Installation

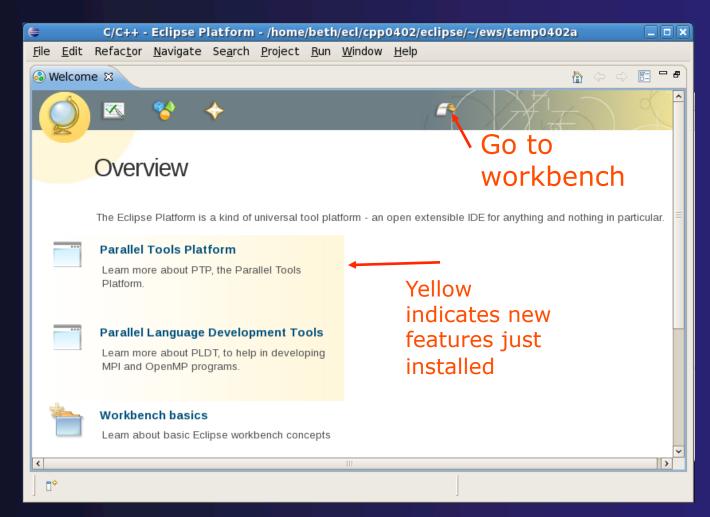
- Click Next >
- ★ Accept the license terms
- Click Next >
- → Click Finish
- ★ For Feature Verification, click Install All
- Restart the Eclipse Platform when asked





### Restarting Eclipse

- Welcome page informs you of new features installed
- ★ Select workbench icon to go to workbench



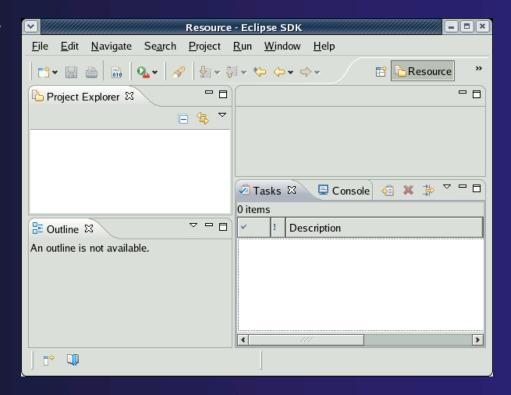
### (Installing the PTP Proxy)

- → Normally installed on a parallel machine
  - → e.g. a cluster
  - → Can install on a non-parallel system
- ♦ Not available for Windows
- → Requires OpenMPI to be built and installed
  - → This process depends on the type of machine
  - → Beyond the scope of this tutorial
- → To install the proxy, do the following steps from a terminal
  - → Change to your Eclipse installation directory
  - → Change to plugins/org.eclipse.ptp.os.arch\_2.0\*, where
    os is your operating system (macosx or linux), arch is your
    architecture (ppc, x86, or x86 64)
  - → Run the command: sh BUILD

<sup>\*</sup> Directory may include a suffix of build date timestamp.

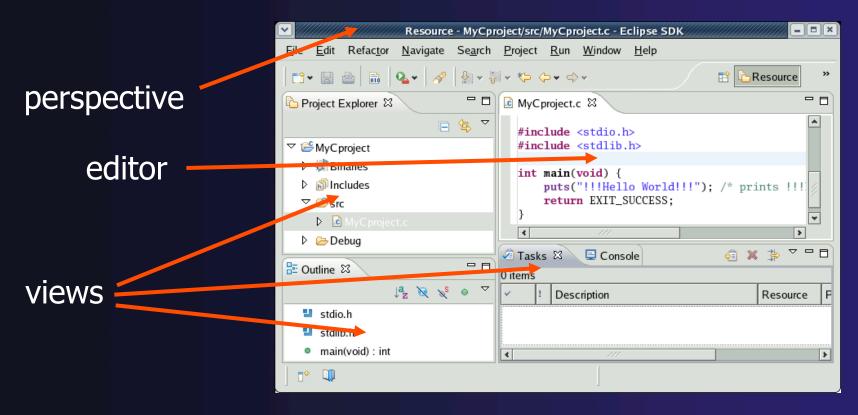
#### Workbench

- → The Workbench represents the desktop development environment
  - → It contains a set of tools for resource management
  - ★ It provides a common way of navigating through the resources
- Multiple workbenches can be opened at the same time



# Workbench Components

- → A Workbench contains perspectives
- → A Perspective contains views and editors

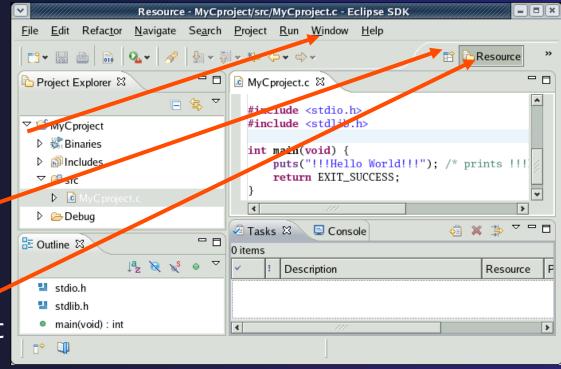


## Perspectives

- → Perspectives define the layout of views in the Workbench
- → They are task oriented, i.e. they contain specific views for doing certain tasks:
  - → There is a Resource Perspective for manipulating resources
  - → C/C++ Perspective for manipulating compiled code
  - → Debug Perspective for debugging applications
- You can easily switch between perspectives

# Switching Perspectives

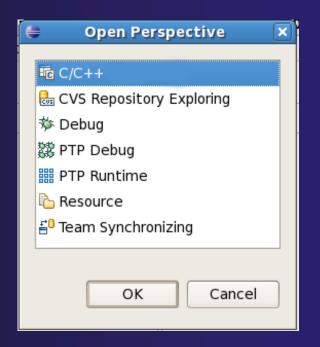
- → You can switch Perspectives by:
  - Choosing the Window ➤ Open Perspective menu option
  - Clicking on the Open Perspective button
  - Clicking on a perspective shortcut button



# Available Perspectives

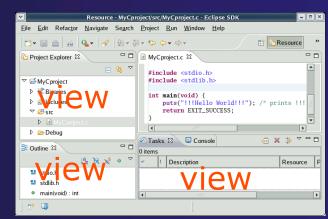
- → By default, certain perspectives are available in the Workbench
- → We'll use:
  - + C/C++
  - **→** PTP Runtime
  - → PTP Debug

# Window ► Open Perspective

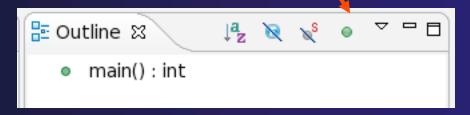


#### Views

→ The workbench window is divided up into Views



- → The main purpose of a view is:
  - → To provide alternative ways of presenting information
  - → For navigation
  - → For editing and modifying information
- Views can have their own menus and toolbars
  - → Items available in menus and toolbars are available only in that view
  - Menu actions only apply to the view
- → Views can be resized

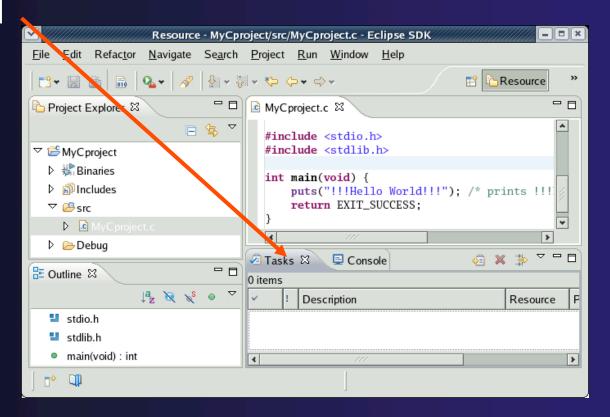


#### Stacked Views

→ Stacked views appear as tabs

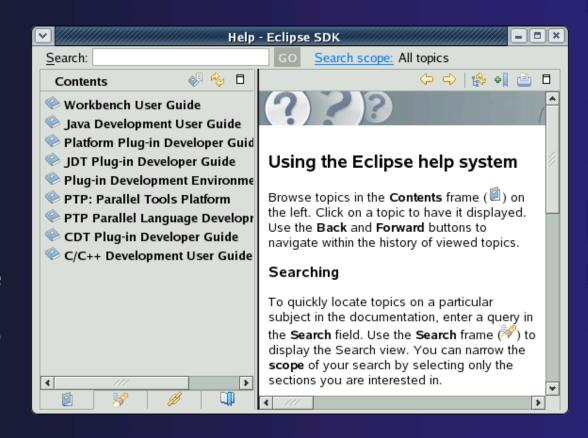
Selecting a tab brings that view to the

foreground



# Help

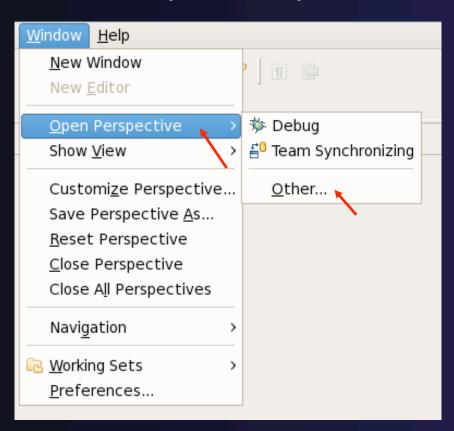
- Access help
  - **→** Help ► Help Contents
  - **+** Help **>** Search
  - **→** Help **>** Dynamic Help
- → Help Contents provides detailed help on different Eclipse features
- ★ Search allows you to search for help locally, or using Google or the Eclipse web site
- → Dynamic Help shows help related to the current context (perspective, view, etc.)

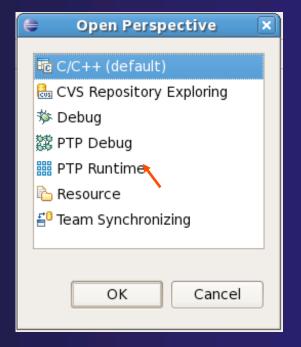




# Open PTP Runtime Perspective

Window > Open Perspective > Other...



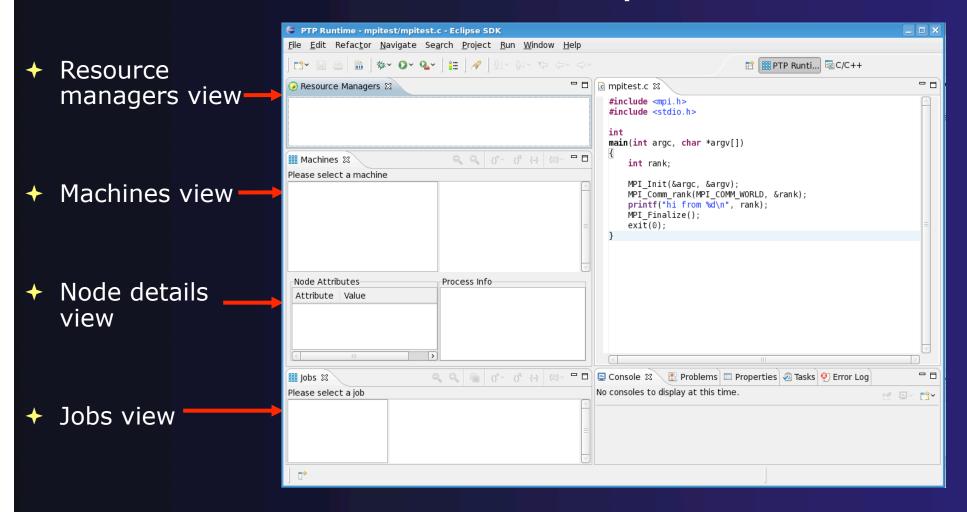


# Terminology

- → The PTP Runtime perspective is provided for monitoring and controlling applications
- → Some terminology
  - → Resource manager Corresponds to an instance of a resource management system (e.g. a job scheduler). You can have multiple resource mangers connected to different machines.
  - → Queue A queue of pending jobs
  - → Job A parallel application
  - → Machine A parallel computer system
  - → Node Some form of computational resource
  - → Process An execution unit (may be multiple threads of execution)



# PTP Runtime Perspective



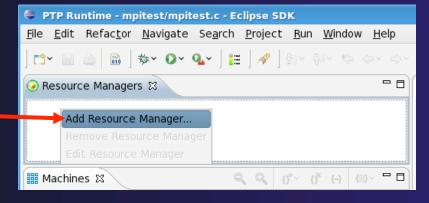
# Resource Managers

- → PTP uses the term resource manager to refer to any subsystem that controls the resources required for launching a parallel job.
- → Examples:
  - Job scheduler (e.g. LoadLeveler)
  - → Open MPI Runtime Environment (ORTE)
- → Each resource manager controls one target system.
- → Resource Managers can be local or remote



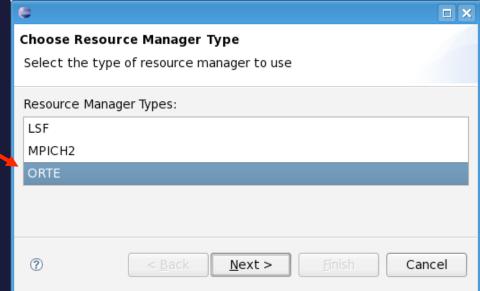
# Adding a Resource Manager

Right-click in Resource
 Managers view and select
 Add Resource Manager



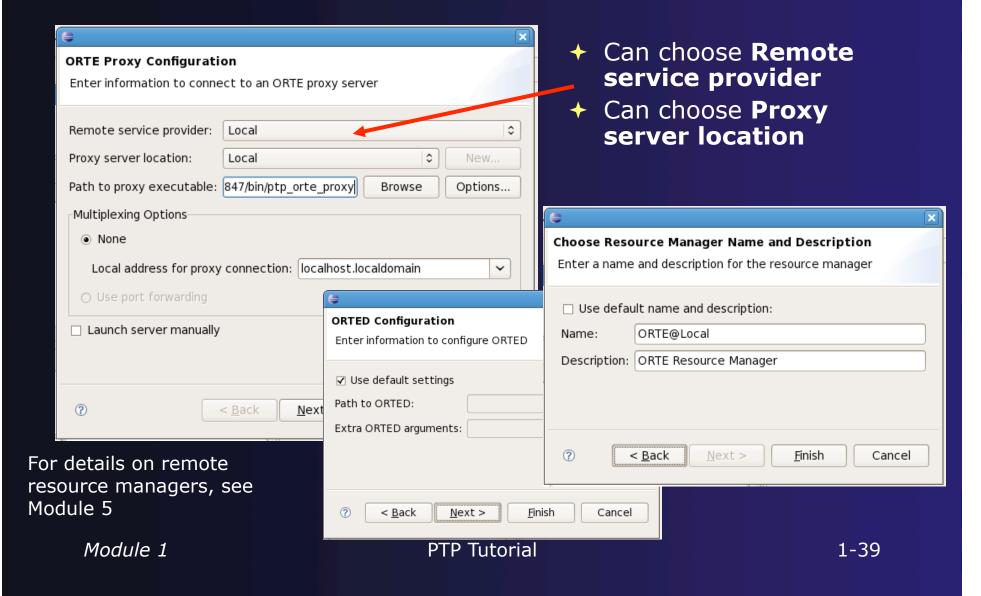
Choose the ORTEResource ManagerType

→ Select Next>



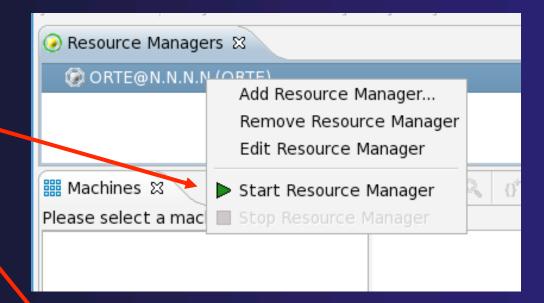


# Configure the Resource Manager



# Starting the Resource Manager

- Right click on new resource manager and select Start resource manager
- If everything is ok, you should see the resource manager change to green
- If something goes wrong, it will change to red

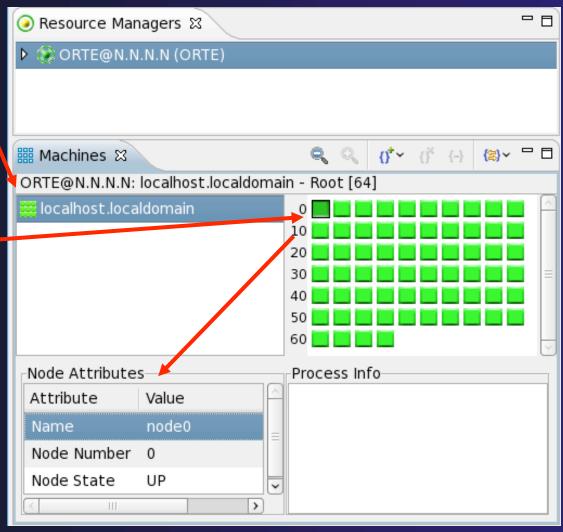






# System Monitoring

- Machine status shown in Machines view
- Node status also shownMachines view
- Hover over node to see node name
- → Double-click on node to show attributes



Module 1

**PTP Tutorial** 

1-41

# Module 2: Creating and Running MPI Programs

#### → Objective

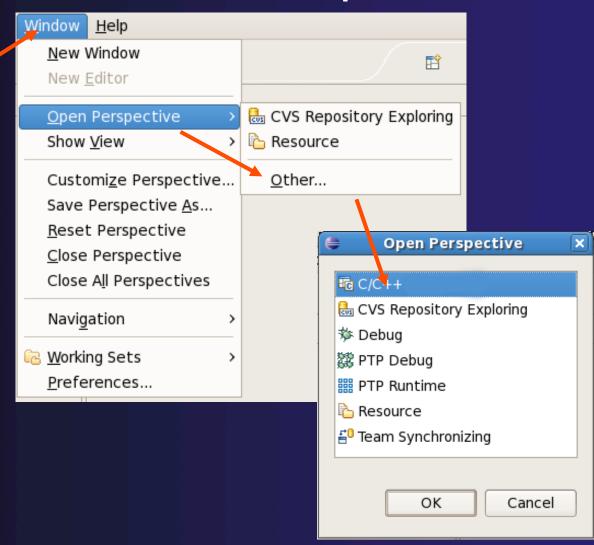
- → Learn how to use Eclipse to develop parallel programs
- Learn how to run and monitor a parallel program

#### ◆ Contents

- → Brief introduction to the C/C++ Development Tools
- → Create a simple application
- → Learn to launch a parallel job and view it via the PTP Runtime Perspective

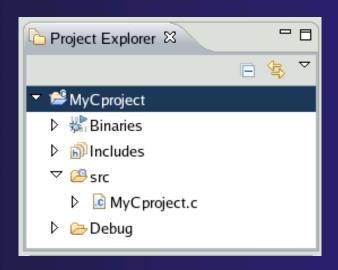
# Switch to C/C++ Perspective

→ Only needed if you're not already in the perspective



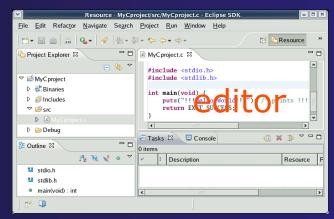
# Project Explorer View

- → Represents user's data
- → It is a set of user defined resources
  - **→** Files
  - **→** Folders
  - → Projects
    - Collections of files and folders
    - → Plus meta-data
- → Resources are visible in the Project Explorer View

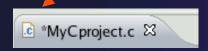


# **Editors**

★ An editor for a resource (e.g. a file) opens when you double-click on a resource



- → The type of editor depends on the type of the resource
  - → .c files are opened with the C/C++ editor
  - → Some editors do not just edit text
- When an editor opens on a resource, it stays open across different perspectives
- ★ An active editor contains menus and toolbars specific to that editor
- → When you change a resource, an asterisk on the editor's title bar indicates unsaved changes



# Source Code Editors

- A source code editor is a special type of editor for manipulating source code
- Language features are highlighted
- Marker bars for showing
  - → Breakpoints
  - → Errors/warnings
  - **→** Tasks
- Location bar for navigating to interesting features

# Set up for MPI development Preferences

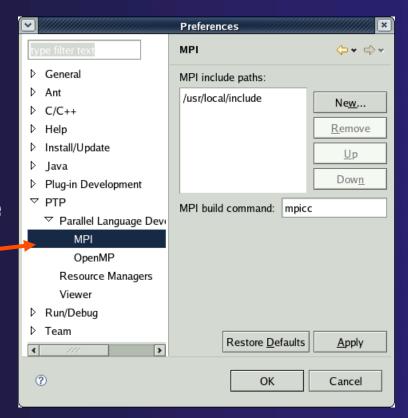
→ To use the PTP Parallel Language Development Tools feature for

MPI development, you need to

- → Specify the MPI include path
- → Specify the MPI build command
- → Open

#### Window ► Preferences...

- → Open the PTP item
- Open the Parallel Language
   Development Tools item
- **→** Select **MPI**
- → Select New... to add MPI include path
- → If running OpenMP, add its include file location here too (we will cover that later)



# Creating a Parallel Application

### Steps:

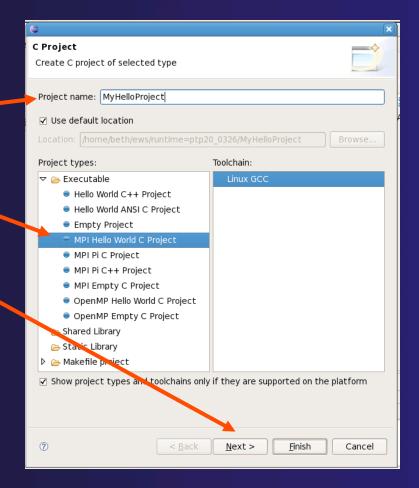
- → Create a new C project
- → Edit source code
- → Save and build

# Creating a simple MPI Project (1)



Create a new MPI project

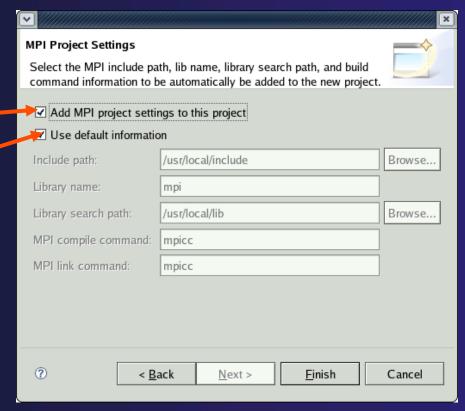
- + File ➤ New ➤ C Project
- Name the project 'MyHelloProject'
- Under Project types, under Executable, select MPI
   Hello World C Project and hit Next
- On Basic Settings page, fill in information for your new project (Author name etc.) and hit Next



# Creating a simple MPI Project (2)



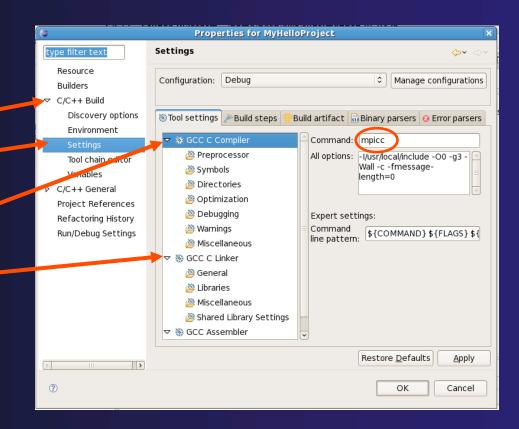
- ◆ On the MPI Project Settings wizard page, make sure Add MPI project settings to this project is checked.
- Change default paths, etc. if necessary (they are probably OK)
- → Hit Finish\*.
- \*If you instead hit Next, then on the Select Configurations page, you can alter Project settings. Hit Finish.



# Changing the C/C++ Build Settings Manually



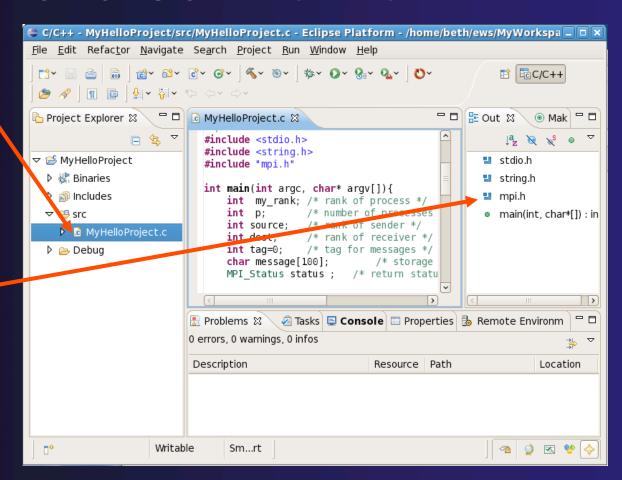
- Open the project properties by right-mouse clicking on project and select
   Properties
- → Open C/C++ Build
- Select Settings
- → Select GCC C Compiler to change compiler settings
- → Select GCC C Linker to change linker settings
- → It's also possible to change compiler/linker arguments





# **Editor and Outline View**

- → Double-click on source file in the
   Project Explorer to open C editor
- Outline view is shown for file in editor





# Content Assist

- ★ Type an incomplete MPI function name e.g. "MPI\_Ini" into the editor, and hit ctrl-space
- → Select desired completion value with cursor or mouse

→ Hover over the MPI Artifact identified in the source file to see additional information about that function call, for example

```
/* find out process rank */
MPI_Comm_rank (MPI_COMM_WORLD, &my_rank);

Name: MPI_Comm_rank
Prototype: int MPI_Comm_rank(MPI_Comm, int *)
Description:
Returns the rank of the local task in the group associated with a communicator.

Press 'F2' for focus.
```

# Context Sensitive Help

- Click mouse, then press help key when the cursor is within a function name
  - → Windows: F1 key
  - → Linux: ctrl-F1 key
  - → MacOS X: Help key or Help Dynamic Help
- ★ A help view appears (Related Topics) which shows additional information
- Click on the function name to see more information
- Move the help view within your Eclipse workbench, if you like, by dragging its title tab



2-12

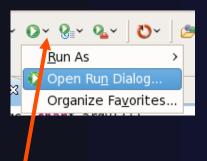
# Running a Parallel Application

#### Steps:

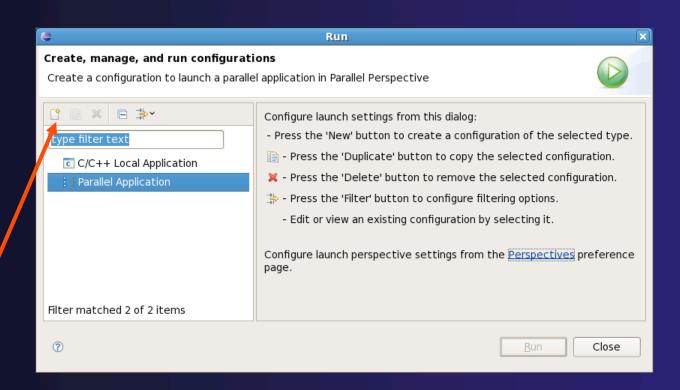
- → Create a launch configuration
- → Run the application
- → Monitor its progress in the PTP Runtime Perspective



# Create a Launch Configuration



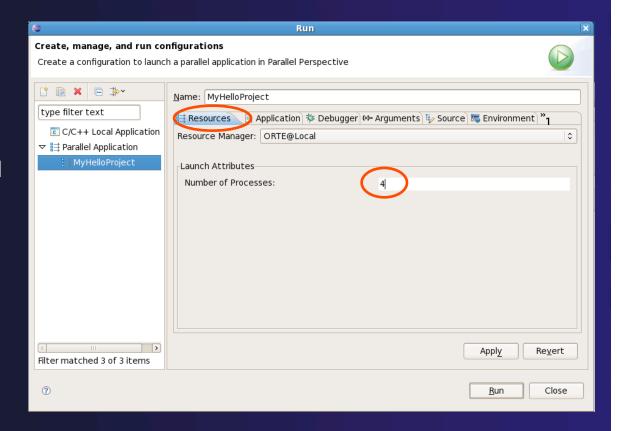
- ◆ Open the run configuration dialog Run ►Open Run Dialog...
- Select Parallel Application
- Select the **New** button





# Complete the Resources Tab

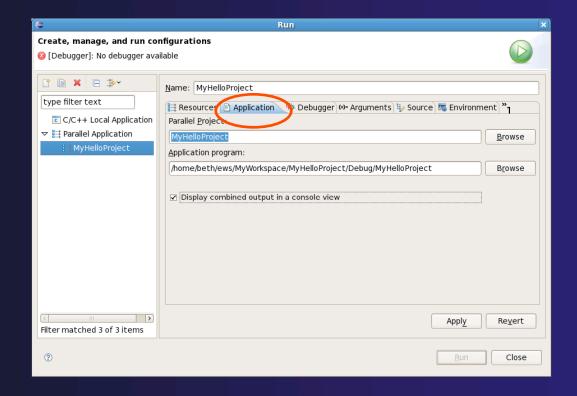
- In Resources tab, select the resource manager you want to use to launch this job
- Enter a value in theNumber of Processes field





# Complete the Application Tab

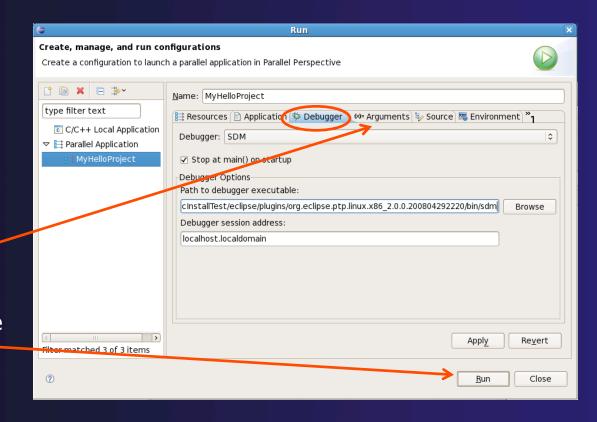
- Ensure that the correctParallel Project is selected
- → Select the Application program (executable) by clicking the Browse button
  - Local program: executable is under Debug folder in the project
  - → Remote program: must copy to remote machine; navigate to its location on the remote machine here.
- ★ Select Display combined output in a console view if desired





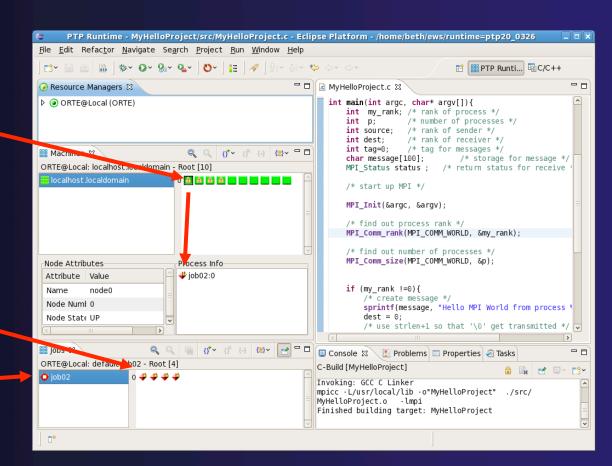
# Complete the Debugger Tab

- Select **Debugger** tab
- Choose SDM from the Debugger dropdown
- Confirm the debugger executable
- Set debugger session address
- In Arguments tab, enterarguments and working directory
- Click on **Run** to launch the program



# Viewing The Run

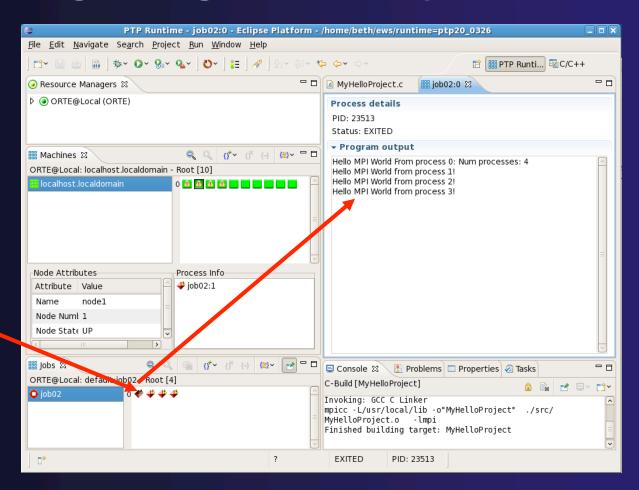
- Double-click a node in machines view to see which processes ran on the node
- Hover over a process for tooltip popup
- Job and processes shown in jobs view





# Viewing Program Output

Double-click a process to see process detail and standard output from the process





# About PTP Icons

 Open using legend icon in toolbar





# Module 3: PTP and Parallel Language Development Tools

- → Objective
  - → Learn to develop a parallel program
  - → Learn to analyse with PLDT
- → Contents
  - → Learn to use PTP's Parallel Language Development Tools
  - → Learn to find MPI & OpenMP artifacts
  - → Learn how to do MPI and OpenMP Specific analysis

# Parallel Language Development Tools (1)

#### → Features

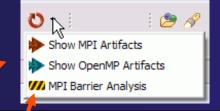
- → Analysis of C and C++ code to determine the location of MPI and OpenMP Artifacts (Fortran planned)
- → "Artifact View" indicates locations of Artifacts found in source code
- → Navigation to source code location of artifacts
- ◆ Content assist via ctrl+space ("completion")
- → Hover help
- → Reference information about the MPI and OpenMP calls via Dynamic Help

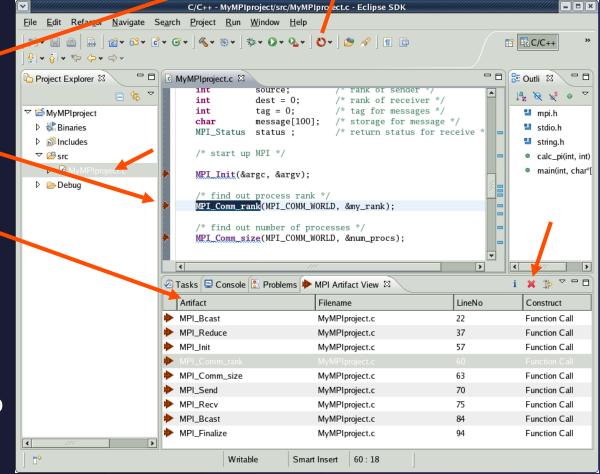
# Parallel Language Development Tools (2)

- → More PLDT features:
  - ♦ New project wizard automatically configures managed build projects for MPI & OpenMP
  - → OpenMP problems view of common errors
  - → OpenMP "show #pragma region" action
  - → OpenMP "show concurrency" action
  - → MPI Barrier analysis detects potential deadlocks

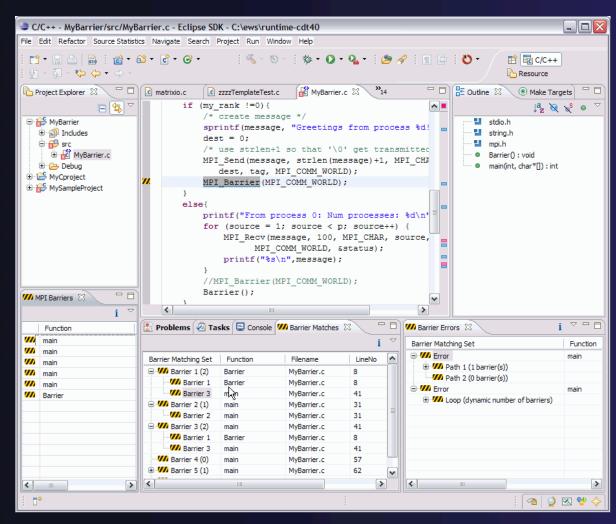
# Show MPI Artifacts

- Select source file; Run analysis by clicking on drop-down menu next to the analysis button and selecting Show MPI Artifacts
- Markers indicate the location of artifacts in editor
- In MPI Artifact View sort by any column (click on col. heading)
- Navigate to source code line by double-clicking on the artifact
- ★ Run the analysis on another file and its markers will be added to the view
- Remove markers via





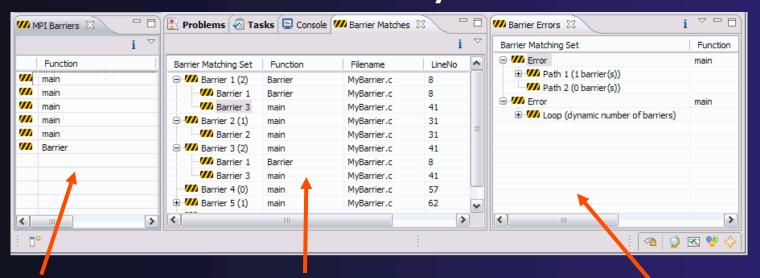
# MPI Barrier Analysis



Verify barrier synchronization in C/MPI programs
Interprocedural static analysis outputs:

- →For verified programs, lists barrier statements that synchronize together (match)
- → For synchronization errors, reports counter example that illustrates and explains the error.

# MPI Barrier Analysis - views



#### MPI Barriers view

Simply lists the barriers

Like MPI Artifacts view, double-click to navigate to source code line (all 3 views)

#### Barrier Matches view

Groups barriers that match together in a barrier set – all processes must go through a barrier in the set to prevent a deadlock

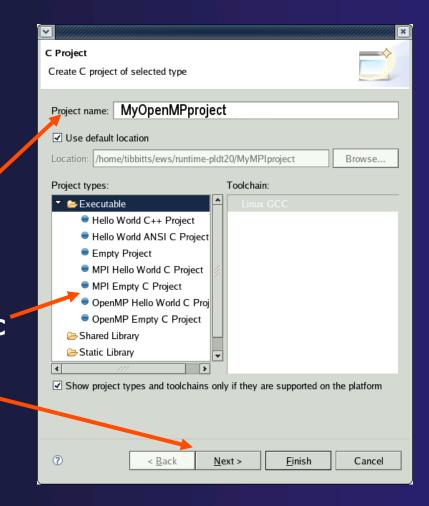
#### **Barrier Errors view**

If there are errors, a counter-example shows paths with mismatched number of barriers



# OpenMP Managed Build Project

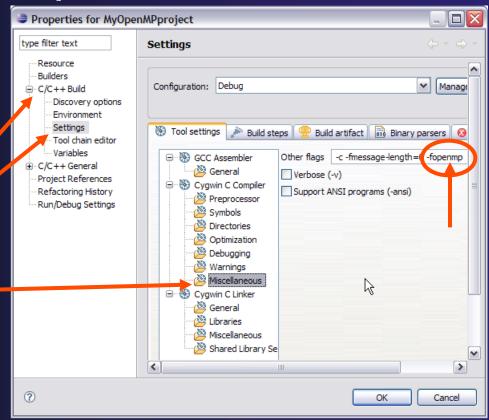
- → If you haven't set up OpenMP preferences e.g. include file location, do it now
- Create a new OpenMP project
  - **→** File **>** New **>** C Project
  - Name the project e.g. 'MyOpenMPproject'
  - → Select OpenMP Hello World C Project
  - Select Next, then fill in other info like MPI project



# Setting OpenMP Special Build Options



- OpenMP typically requires special compiler options.
  - → Open the project properties
  - → Select C/C++ Build
  - Select Settings
  - → Select C Compiler
    - →In Miscellaneous, add option(s).



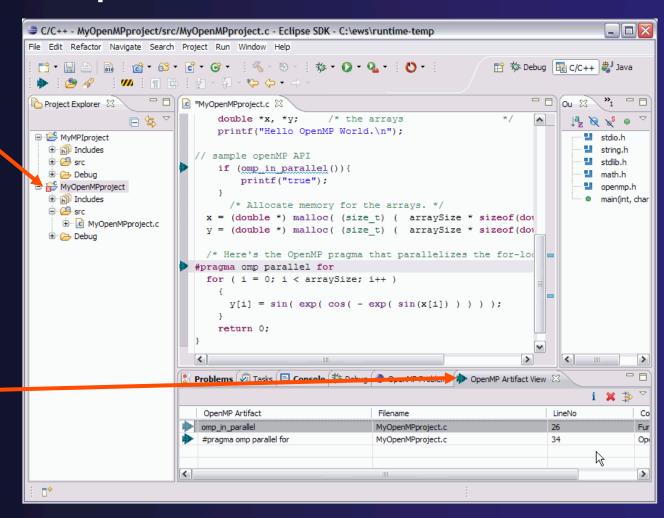


### Show OpenMP Artifacts

- Select source file, folder, or project
- → Run analysis



See artifacts in -OpenMP Artifact view

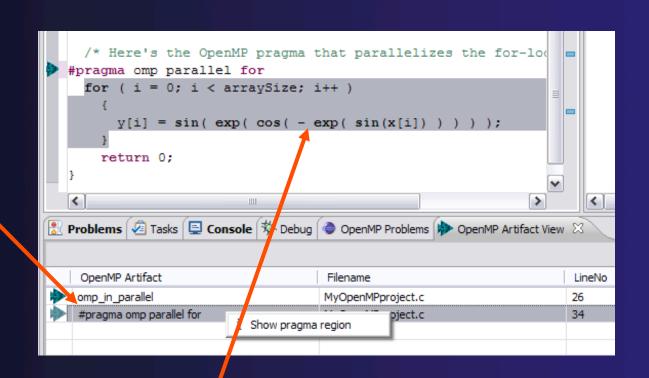




### Show Pragma Region

- Run OpenMP analysis
- Right click on pragma in artifact view

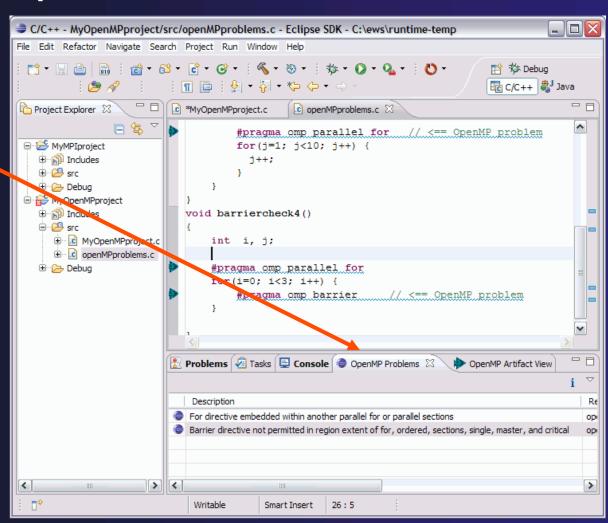
Select Show pragma region



→ See highlighted region in C editor

### Show OpenMP Problems

- Select OpenMP problems view
- Will identify standard OpenMP restrictions



### Show Concurrency

- → Highlight a statement
- → Select the context menu on the highlighted statement, and click Show concurrency
- → Other statements will be highlighted in yellow
- ↑ The yellow highlighted statements might execute concurrently to the selected statement

```
int simple2(){
    #pragma omp parallel
    {
        a=1;
        b=2;
        #pragma omp barrier
        b=3;
        a=4;
    }
}
```

3-11

### Module 4: Parallel Debugging

#### → Objective

→ Learn the basics of debugging parallel programs with PTP

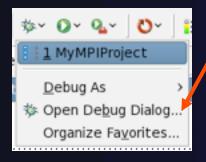
#### → Contents

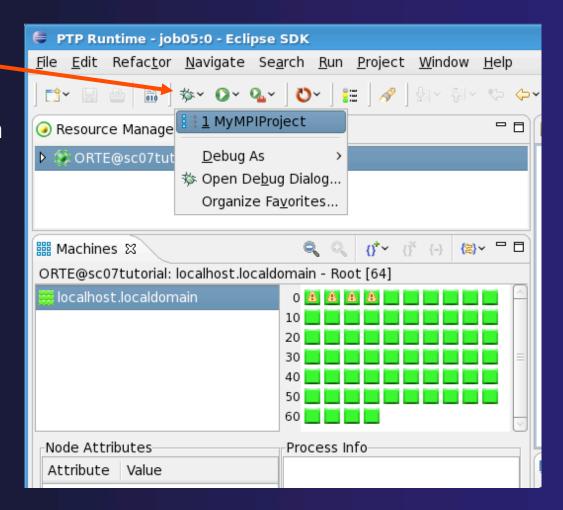
- → Launching a parallel debug session
- → The PTP Debug Perspective
- → Controlling sets of processes
- → Controlling individual processes
- → Parallel Breakpoints
- → Terminating processes



### Launching A Debug Session

- Use the drop-down next to the debug button (bug icon) instead of run button
- → Select the project to launch
- The debug launch will use the same number of processes that the normal launch used (edit the Debug Launch Configuration to change)





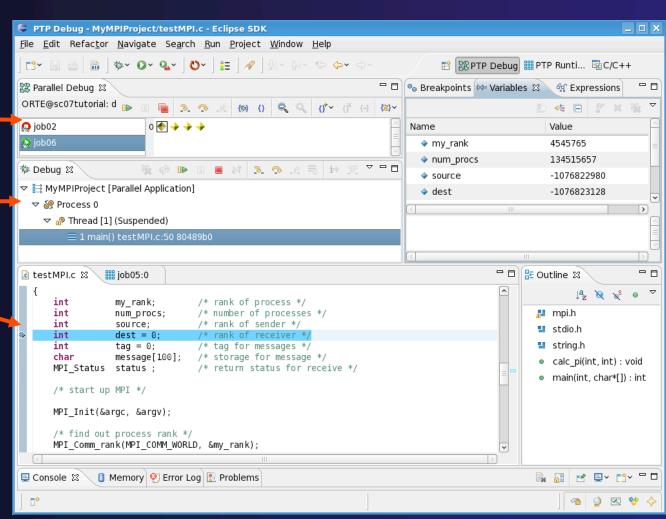
Module 4

PTP Tutorial

4-1

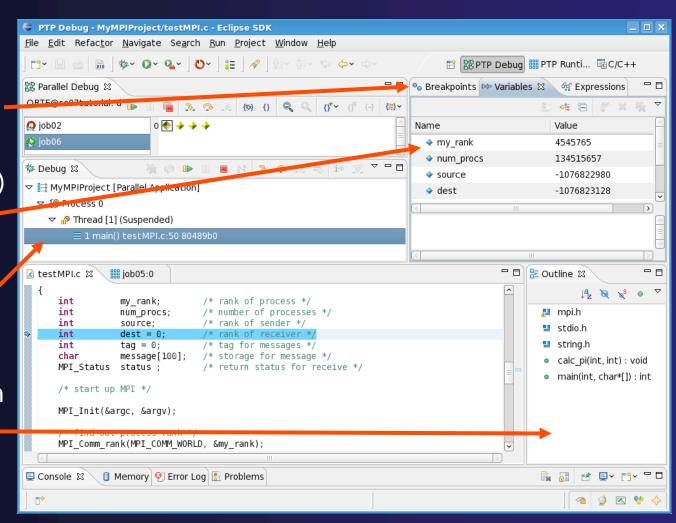
### The PTP Debug Perspective (1)

- Parallel Debug view shows job and processes being debugged
- Debug view shows threads and call stack for individual processes
- Source view shows a current line marker for all processes



## The PTP Debug Perspective (2)

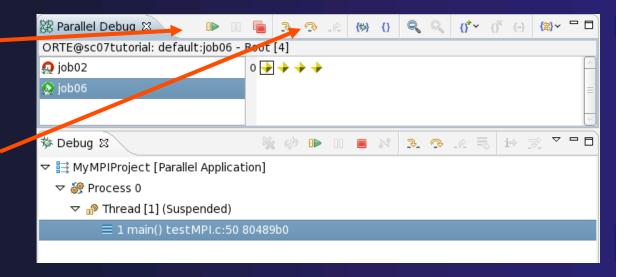
- Breakpoints view shows breakpoints that have been set (more on this later)
- → Variables view shows the current values of variables for the currently selected process in the Debug view
- Outline view (from CDT) of source code





### Stepping All Processes

- ★ The buttons in the Parallel Debug View control groups of processes
- Click on the Step Over button
- Observe that all process icons change to green, then back to yellow
- Notice that the current line marker has moved to the next source line

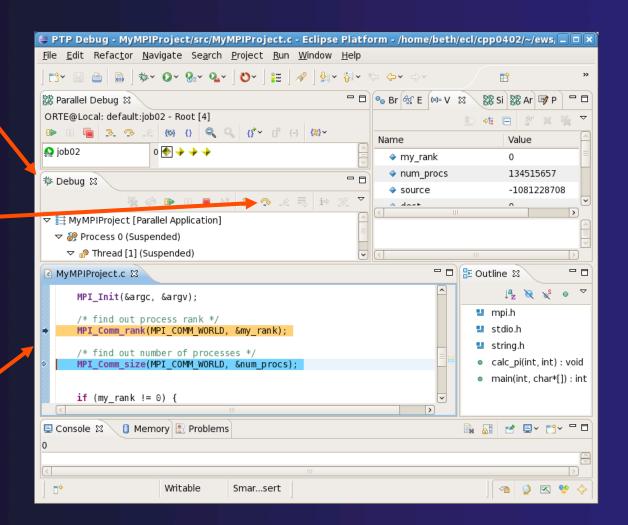






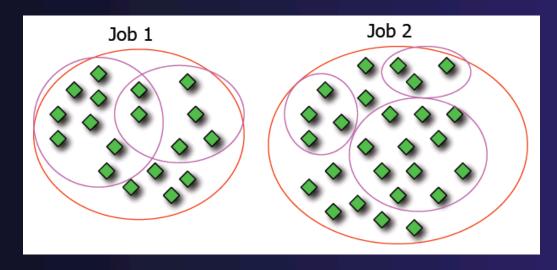
### Stepping An Individual Process

- The buttons in the Debug view are used to control an individual process, in this case process 0
- Click the Step Over button
- → You will now see two current line markers, the first shows the position of process 0, the second shows the positions of processes 1-3



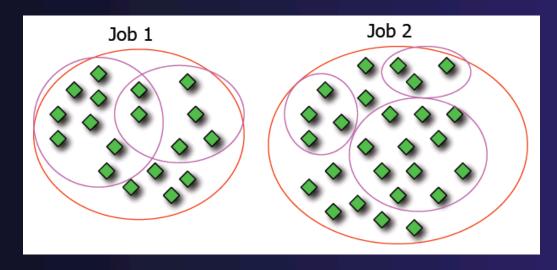
### Process Sets (1)

- → Traditional debuggers apply operations to a single process
- → Parallel debugging operations apply to a single process or to arbitrary collections of processes
- → A process set is a means of simultaneously referring to one or more processes



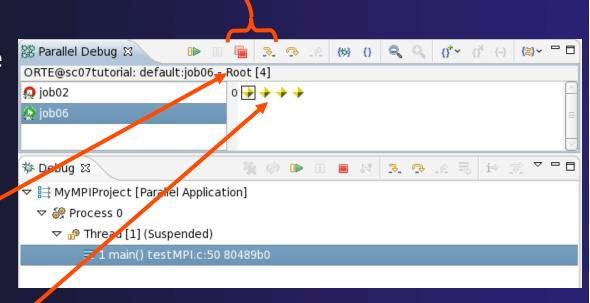
### Process Sets (2)

- → When a parallel debug session is first started, all processes are placed in a set, called the **Root** set
- → Sets are always associated with a single job
- → A job can have any number of process sets
- → A set can contain from 1 to the number of processes in a job



### Operations On Process Sets

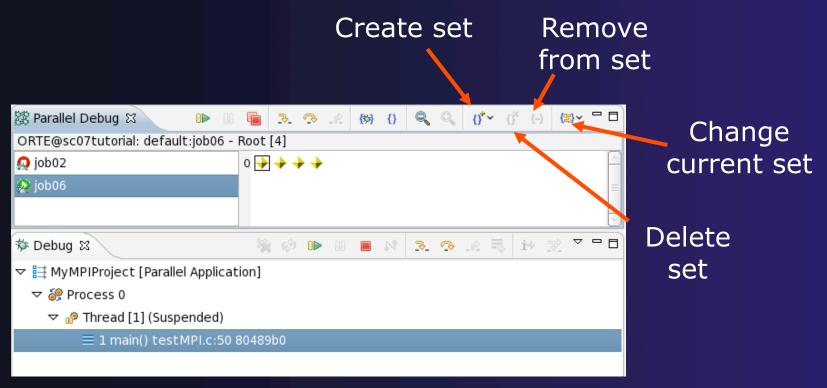
- → Debug operations on the Parallel Debug view toolbar always apply to the current set:
  - Resume, suspend, stop, step into, step over, step return
- The current process set is listed next to job name along with number of processes in the set
- The processes in process set are visible in right hand part of the view



Root set = all processes

### Managing Process Sets

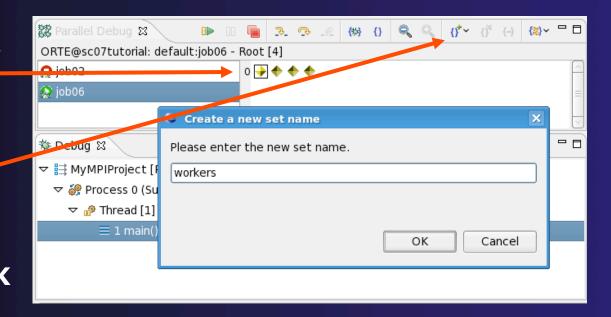
↑ The remaining icons in the toolbar of the Parallel Debug view allow you to create, modify, and delete process sets, and to change the current process set

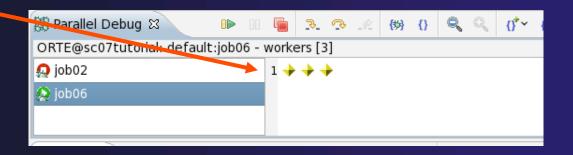




### Creating A New Process Set

- Select the processes you want in the set by clicking and dragging, in this case, the last three
- Click on the CreateSet button
- Enter a name for the set, in this case workers, and click OK
- You will see the view change to display only the selected processes

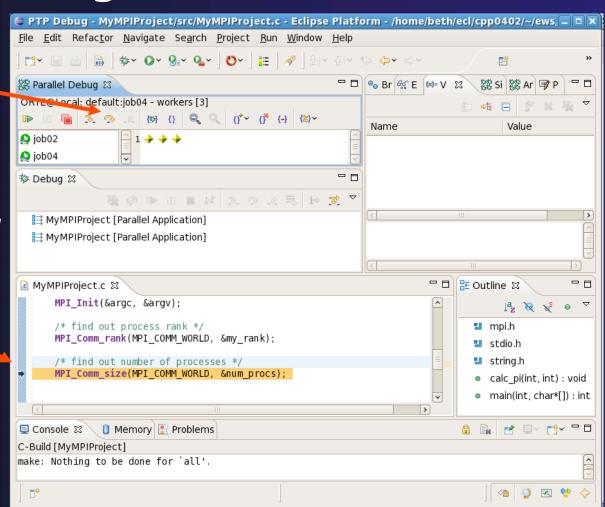






### Stepping Using New Process Set

- With the workers set active, click the Step
   Over button
- You will see only the first current line marker move
- ★ If all processes are now at the same line, you will only see one line marker again



### **Process Registration**

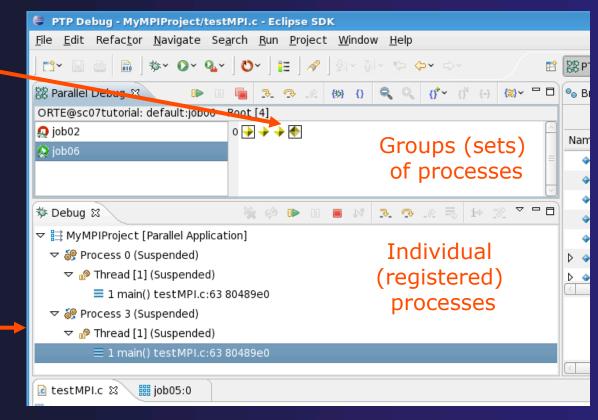
- Process set commands apply to groups of processes
- → For finer control and more detailed information, a process can be registered and isolated in the **Debug view**
- → Registered processes, including their stack traces and threads, appear in the **Debug view**
- → Any number of processes can be registered, and processes can be registered or un-registered at any time



4-13

#### Registering A Process

- ★ To register a process, double-click its process icon in the Parallel Debug view or select a number of processes and click on the register button
- ★ The process icon will be surrounded by a box and the process appears in the **Debug view**
- → To un-register a process, double-click on the process icon or select a number of processes and click on the unregister button

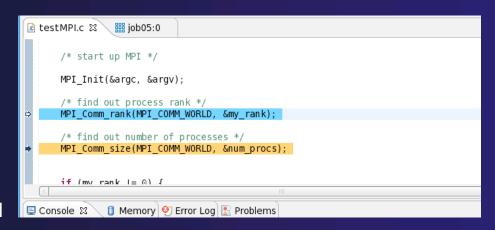


#### Current Line Marker

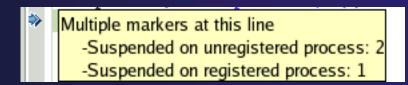
- → The current line marker is used to show the current location of suspended processes
- → In traditional programs, there is a single current line marker (the exception to this is multi-threaded programs)
- ★ In parallel programs, there is a current line marker for every process
- → The PTP debugger shows one current line marker for every group of processes at the same location

#### Colors And Markers

- The highlight color depends on the processes suspended at that line:
  - → Blue: All registered process(es)
  - Orange: All unregistered process(es)
  - Green: Registered or unregistered process with no source line (e.g. suspended in a library routine)
- → The marker depends on the type of process stopped at that location
- Hover over marker for more details about the processes suspend at that location



- Multiple processes marker
- Registered process marker
- Un-registered process marker



print

MPI\_Final

#### Breakpoints

- → Apply only to processes in the particular set that is active in the Parallel Debug view when the breakpoint is created
- → Breakpoints are colored depending on the active process set and the set the breakpoint applies to:
  - → Green indicates the breakpoint set is the same as the active set.
  - → Blue indicates some processes in the breakpoint set are also in the active set (i.e. the process sets overlap)
  - → Yellow indicates the breakpoint set is different from the active set (i.e. the process sets are disjoint)
- → When the job completes, the breakpoints are automatically removed



### Creating A Breakpoint

- Select the process set that the breakpoint should apply to, in this case, the workers set
- Double-click on the left edge of an editor window, at the line on which you want to set the breakpoint, or right click and use the Parallel Breakpoint ▶ Toggle Breakpoint context menu
- ★ The breakpoint on the call to MPI Send()

```
🗱 Parallel Debug 🛭
                     □▶ □□ 📭 🤼 💀 ⊥ℓ (₩) {} 🔍 🔍 (∱ ' (∱ (→) (※) ~ □ □ (№) Brea
ORTE@sc07tutorial: default:job06 - workers [3]
🤬 job02
                           1 🔷 🔷
                                                                           Name
😥 job06
                             🖺 🗢 😥 🤃 🗦 🤌 🗜 😘 🔳 💵 📲 🌼 🚀

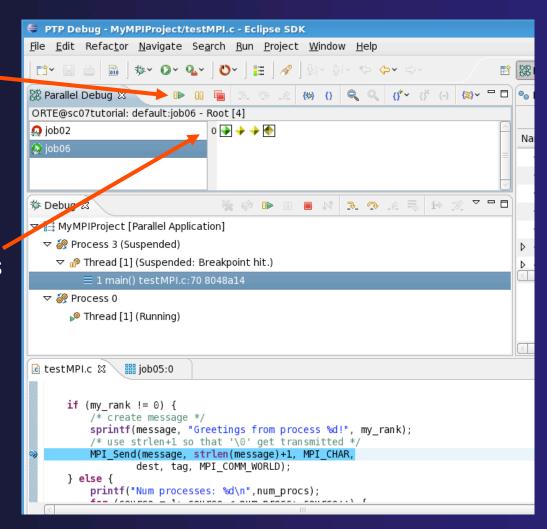
¬ 
¬ Thread [1] (Suspended)

        1 main() testMPI.c:63 80489e0
🕝 testMPI.c 🏻 🥄 🧱 job05:0
     1T (my rank != 0) {
         /* create message */
         sprintf(message, "Greetings from process %d!", my rank);
         /* use strlen+1 so that '\0' get transmitted */
         MPI Send(message, strlen(message)+1, MPI CHAR,
                dest, tag, MPI_COMM_WORLD);
     } else {
         printf("Num processes: %d\n", num procs);
         for (source = 1; source < num_procs; source++) {</pre>
            MPI_Recv(message, 100, MPI_CHAR, source, tag,
```



### Hitting the Breakpoint

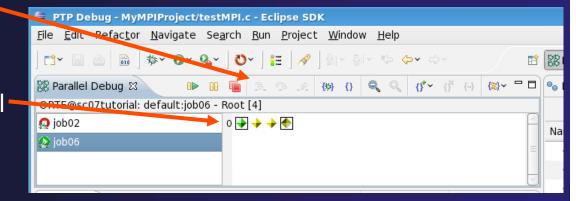
- Click on the Resume button in the Parallel Debug view
- ★ In this example, the three worker processes have hit the breakpoint, as indicated by the yellow process icons and the current line marker
- Process 0 is still running as its icon is green



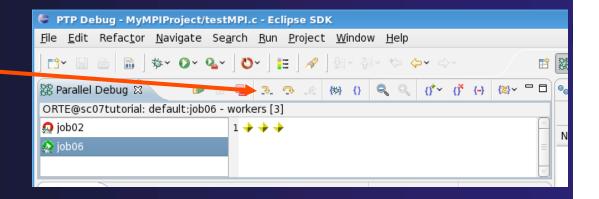


### More On Stepping

- The Step buttons are only enabled when all processes in the active set are suspended (yellow icon)
- In this case, process 0 is stillrunning



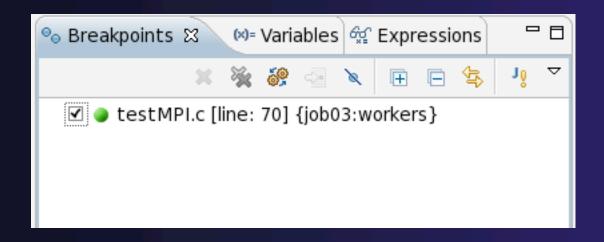
- Switch to the set of suspended processes (the workers set)
- You will now see the Step buttons become enabled





### Breakpoint Information

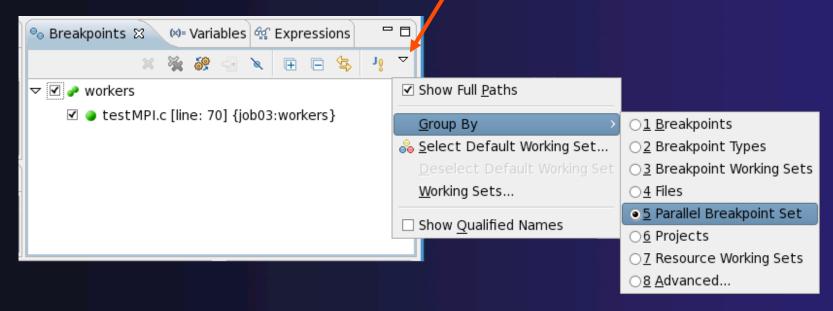
- → Hover over breakpoint icon
  - → Will show the sets this breakpoint applies to
- → Select Breakpoints view
  - → Will show all breakpoints in all projects





### Breakpoints View

- Use the menu in the breakpoints view to group breakpoints by type
- → Breakpoints sorted by breakpoint set (process set)



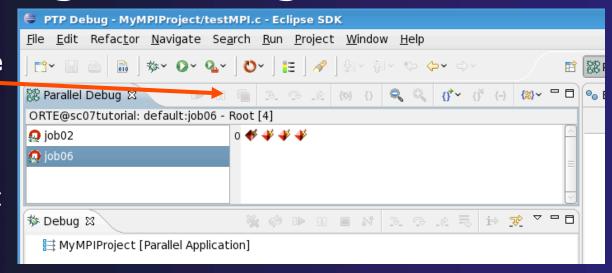
### Global Breakpoints

- → Apply to all processes and all jobs
- → Used for gaining control at debugger startup
- → To create a global breakpoint
  - First make sure that no jobs are selected (click in white part of jobs view if necessary)
  - → Double-click on the left edge of an editor window
  - → Note that if a job is selected, the breakpoint will apply to the current set

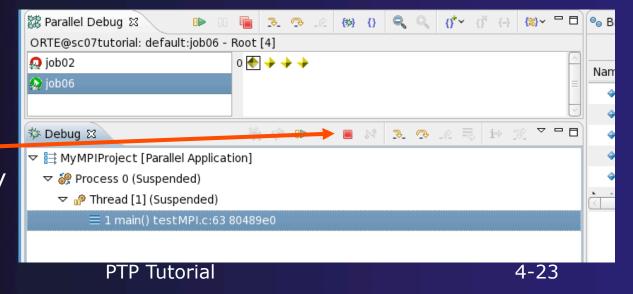
```
if (my_rank != 0) {
   /* create message */
   sprintf(message, "Greeting
```

### Terminating A Debug Session

- Click on the Terminate icon in the Parallel
   Debug view to terminate all processes in the active set
- → Make sure the **Root** set is active if you want to terminate all processes



You can also use the terminate icon in the **Debug** view to terminate the currently selected process



### Module 5: Advanced Development

- → Objective
  - → Explore advanced features of Eclipse and PTP
- → Contents
  - → Advanced Eclipse Features
  - → Advanced PTP Features

### Advanced Eclipse Concepts

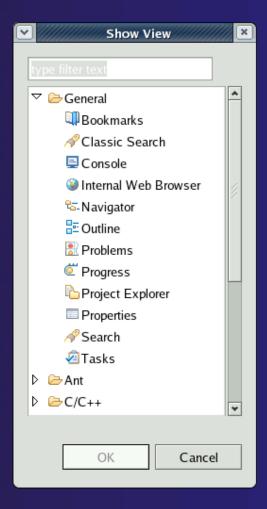
- → Perspectives, views and preferences
- → Version control
- → Makefiles and autoconf
- → Task Tags
- → Searching
- → Refactoring

### **Customizing Perspectives**

- → Items such as shortcuts, menu items and views may be customized
  - **→ Window > Customize Perspective...**
- Save changes
  - → Window ➤ Save Perspective As...
- → Close Perspective
  - → Right-click on perspective title and select Close
- → Reset Perspective
  - → Window ➤ Reset Perspective resets the current perspective to its default layout

### Opening New Views

- → To open a view:
  - ◆ Choose Window ➤ Show View ➤ Other...
  - → The Show View dialog comes up
  - → Select the view to be shown
  - **→** Select **OK**



#### Workbench Preferences

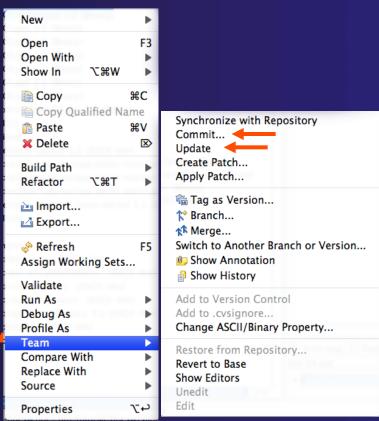
- → Preferences provide a way for you to customize your Workbench
  - → By selecting Window > Preferences... or Eclipse > Preferences... (Mac)
- Examples of preference settings
  - → Use Emacs bindings for editor keys
  - → Modify editor folding defaults
    - →E.g., fold all macro definitions
  - → Associate file types with file extensions
    - →E.g., \*.f03 with the Fortran editor
  - → Toggle automatic builds

Module 5

- Change key sequence shortcuts
  - → E.g., Ctrl+/ for Comment

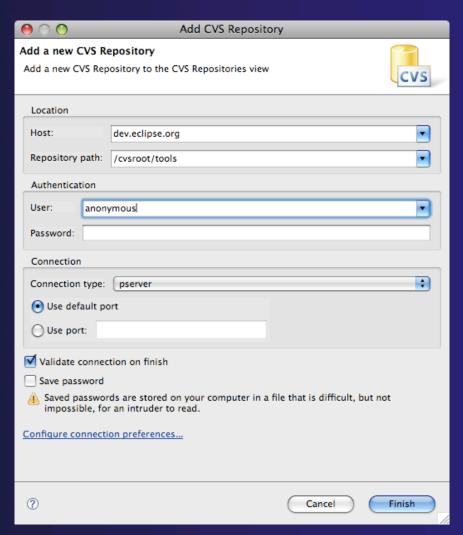
### Version Control (CVS)

- → Version control provided through the Project Explorer View, in the Team context menu
- → Provides familiar actions:
  - **→** Commit...
  - → Update...
- → Also less used tasks:
  - → Create/Apply Patch...
  - → Tag as Version
  - **→** Branch...
  - → Merge...
  - → Add to .cvsignore...



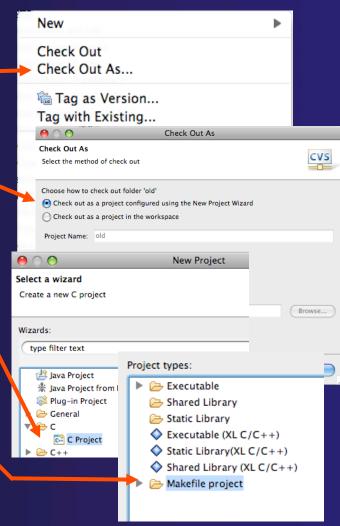
### Specify Repository Locations

- **→** Select **Window ▶ Open Perspective ▶ Other...**
- Select CVS Repository Exploring then OK
- Right-click in CVS Repositories
   View, then select
   New ➤ Repository Location...
- Set **Host** to the hostname of remote machine
- ★ Set Repository path
- Fill in Username and Password
- Set Connection type
- Check Save password
- Select Finish



Checkout a non-Eclipse project as an Eclipse C Project

- → Open Repository, open HEAD
  - Locate project, right-click on Project ➤ Check out As...
    - → Make sure Check out as a project configured using the New Project Wizard is selected
  - → Select Finish
  - + Select C≻C project
  - → Select Next>
- → Enter Project name
- Under Project Types, select Makefile project
  - Ensures that CDT will use existing makefiles
- → Select Finish
- → Switch to the C/C++ Perspective

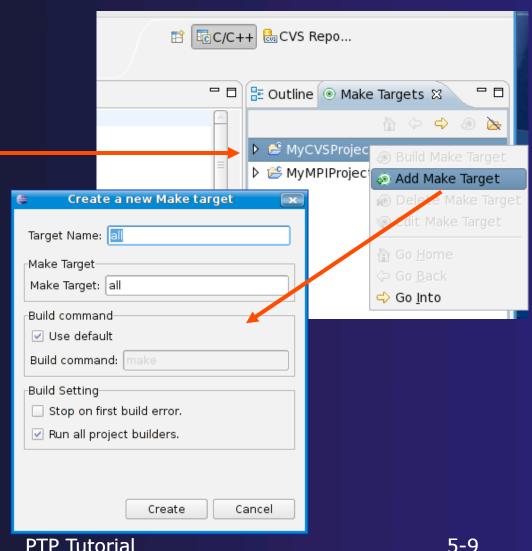


## About Makefiles and autoconf

- → Can create project Makefiles with the Makefile Editor
  - → Syntax highlighting and Outline view
- autoconf often used to create Makefiles for open source projects
- → Run configure manually, or from External Tools Launch Configuration
  - → Must refresh after running configure script
- → Refresh whenever file system is modified outside of Eclipse

## Building with Makefiles

- Create a Make Target named 'all'
  - Right-click on the project in MakeTargets View
  - → Select Add Make Target
- → Select Create
- → Double click on new make target to initiate the build



Module 5 PTP Tutorial 5-9

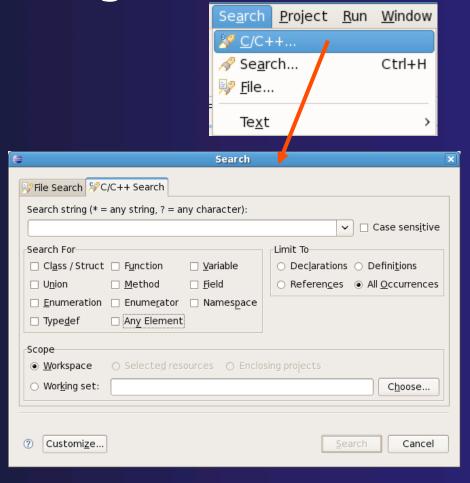
## Task Tags

- Task tags are identifiers in C/ C++ comments
- → TODO is a built-in task tag
- The build locates task tags during compilation
- → View task tags in Tasks View
  - → If it's not shown, Window
    - ► Show View ► Other...
      Open General and select
      Tasks
- Configure your own task tagin Window ▶ Preferences
  - ◆ Under C/C++, select Task Tags

```
: Beth
     Author
                 : Your copyright notice
     Description : Hello World in C, Ansi-style,
    #include <stdio.h>
  int main(void) {
           MyTag a sample task tag
        puts("Hello World!!!"); /* prints Hello World!!! */
        return EXIT SUCCESS;
🐉 Problems 🖳 Console 🔲 Properties 🕡 Tasks
Filter matched 3 of 8 items
     ! Description
                                                                         Location
                                                                         line 17
         MyTag a sample task tag
                                         MySamplePr... MySampleProject/src
         MyTag like this
                                        MySamplePr... MySampleProject/src
                                                                         line 8
         TODO this is a built-in task tag
                                        MySamplePr... MySampleProject/src
```

## Searching

- Language-based searching
- → Search for Language Elements
  - → e.g., C++ Class, Function, Method, Variable, Field, Namespace
- → Can Limit search to Declarations, Definitions, References
- → Type navigation



## **UPC** Support

★ To see UPC support in C editor, install the optional feature from CDT

→ Filetypes of "upc" will get UPC syntax highlighting, content assist, etc.

```
int i,j,l; // private variables

// intialize the matrix a[][]
upc_forall (i=0; i<N; i++; &a[i][0])
for (j=0; j<P; j++)
    a[i][j]=i*P+j+1;

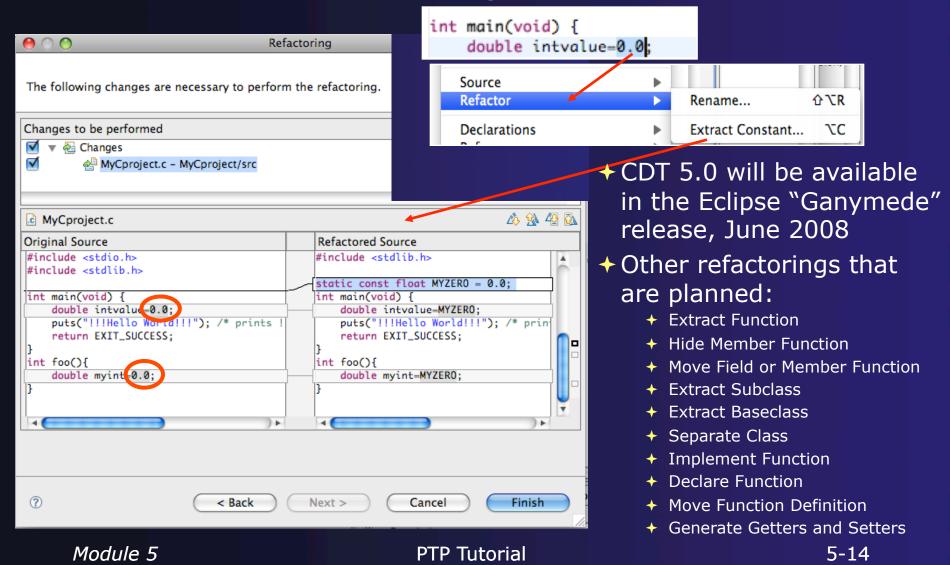
// intialize the matrix b[][]
upc_forall(j=0; j<M; j++; &b[0][j])
for (i=0; i<P; i++)
    b[i][j]=j%2;</pre>
```

## Refactoring

- → Source-to-source transformation that preserves behavior

  □ C/C++ MyCproject/src/MyCproject.
- + Rename
  - → Select C/C++ Perspective
  - → Open a source file
  - → Click in editor view on declaration of a variable
  - → Select menu item Refactor ➤ Rename
    - → Or use context menu
  - → Change variable name
  - → Notice that change is semantic not textual

CDT 5.0 Refactoring: Extract Constant

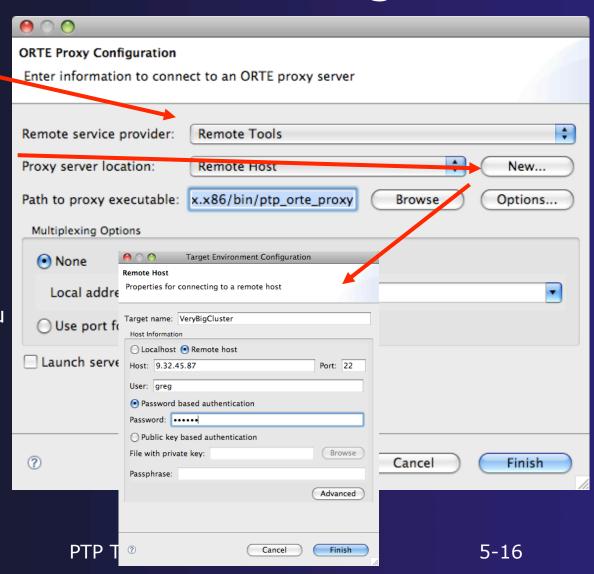


## Advanced PTP Concepts

- → Remote resource managers
- → Debugging remotely
- → MPICH2, IBM PE and LoadLeveler

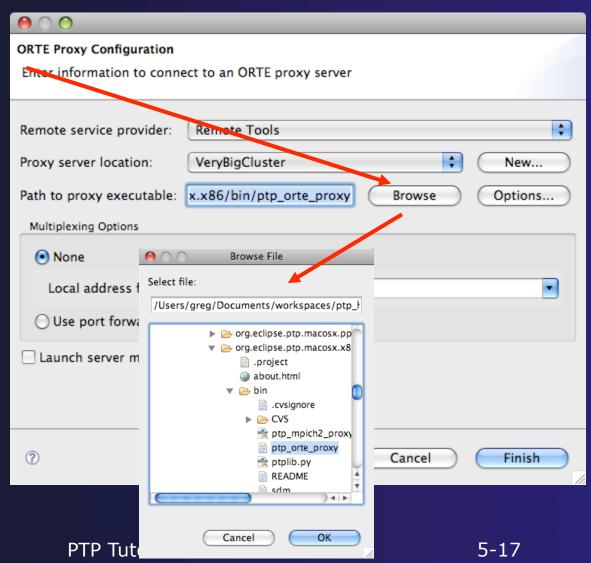
## Remote Resource Manager

- Select Remote Tools as the Remote service provider
- Click New... to create a new location
- ★ Enter a Target Name, IP address or host name of the remote machine, and credentials
- Select Finish
- Select the Target Name you just created for Proxy server location if it is not visible in the dropdown



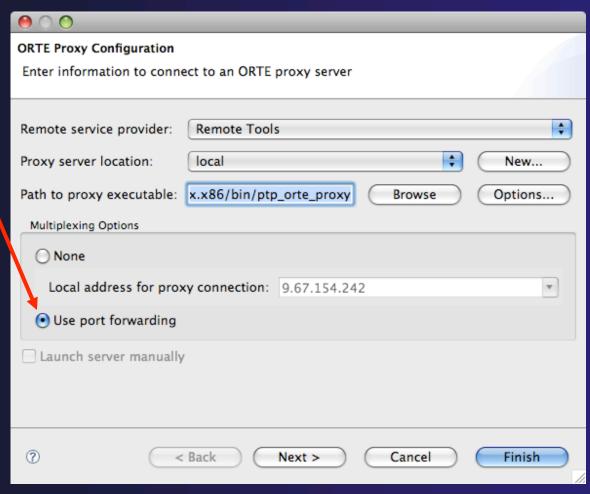
## Select Proxy Agent

- Click **Browse** to select the proxy server executable
- Open Root twisty
- Now navigate to and select the proxy executable
- → Click OK



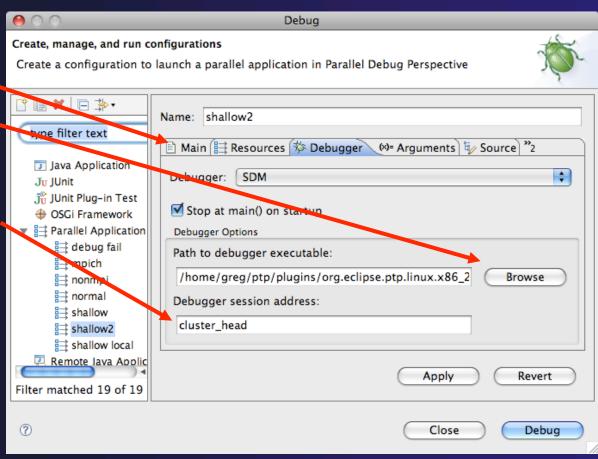
## Using Port Forwarding

- Port forwarding can be enabled to tunnel all communication over a single connection
- → If you don't want to use port forwarding, your local machine must be accessible from the remote machine
  - → Select your local machine's IP address from the dropdown
  - Enter it manually if it's not visible
- Click Finish



## **Debugging Remotely**

- Choose remote resource manager in **Main** tab
- Click Browse and select sdm executable on remote machine (if path is not correct)
- ★ Set Debugger session address to the address of the machine running the proxy agent
  - ★ The address must be accessible from a cluster node
- Click Finish



## Alternate Resource Managers

- → An MPICH2 resource manager is provided
  - → Use ptp mpich2 proxy when selecting proxy executable
- → PE and LoadLeveler
  - → See help documentation that comes with PTP for information on configuring and using
- → Debugging support for alternate resource managers will be available in next version of PTP

### Module 6: Where To Go Next

### → Objective

- → How to find more information on PTP
- → Learn about other tools related to PTP
- → See PTP upcoming features

#### → Contents

- → Links to other tools, including performance tools
- → Planned features for new versions of PTP
- → Additional documentation
- → How to get involved

### Information About PTP

- → Main web site for downloads, documentation, etc.
  - http://eclipse.org/ptp
- → Developers' wiki for designs, planning, meetings, etc.
  - http://wiki.eclipse.org/PTP
- → Mailing lists
  - → Major announcements (new releases, etc.) low volume
    - → http://dev.eclipse.org/mailman/listinfo/ptp-announce
  - → User discussion and queries medium volume
    - → http://dev.eclipse.org/mailman/listinfo/ptp-user
  - → Developer discussions high volume
    - → http://dev.eclipse.org/mailman/listinfo/ptp-dev

### PTP-Related Tools

- → Performance Tools Framework
- → Tuning and Analysis Utilities (TAU)
- → TuningFork Performance Visualization
- → Photran Fortran Development Tools

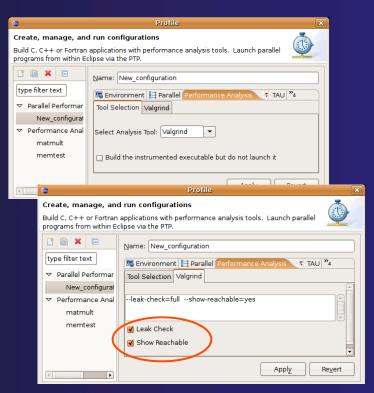
# PTP / Performance Tools

Framework

#### Goal:

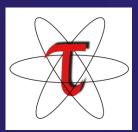
- ★ Reduce the "eclipse plumbing" necessary to integrate tools
- → Provide integration for instrumentation, measurement, and analysis for a variety of performance tools
  - → Dynamic Tool Definitions: Workflows & UI
  - Tools and tool workflows are specified in an XML file
  - → Tools are selected and configured in the launch configuration window
  - Output is generated, managed and analyzed as specified in the workflow





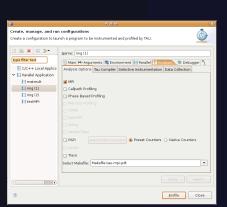
## PTP TAU plug-ins http://

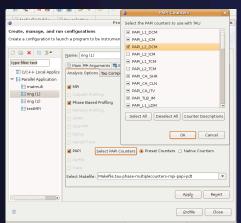
www.cs.uoregon.edu/research/tau/home.php

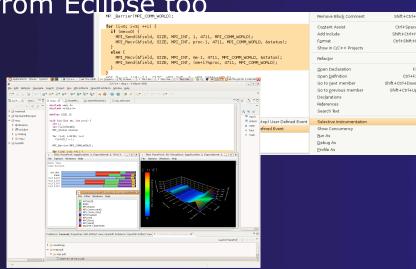


- → TAU (Tuning and Analysis Utilities)
- → First implementation of Performance Tools Framework
- Eclipse plug-ins wrap TAU functions, make them available from Eclipse
- Compatible with Photran and CDT projects and with PTP parallel application launching

→ Other plug-ins launch Paraprof from Eclipse too







## TuningFork

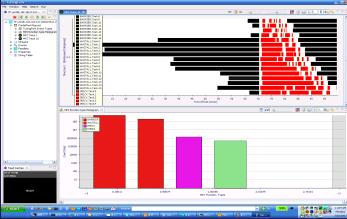
- http://www.alphaworks.ibm.com/tech/tuningfork
- → Performance visualization Eclipse plug-ins from IBM Research
- → Rich Client Platform; IDE version in progress

→ Designed for real-time visualization of large

data sets

→ Will be available open source on Source Forge

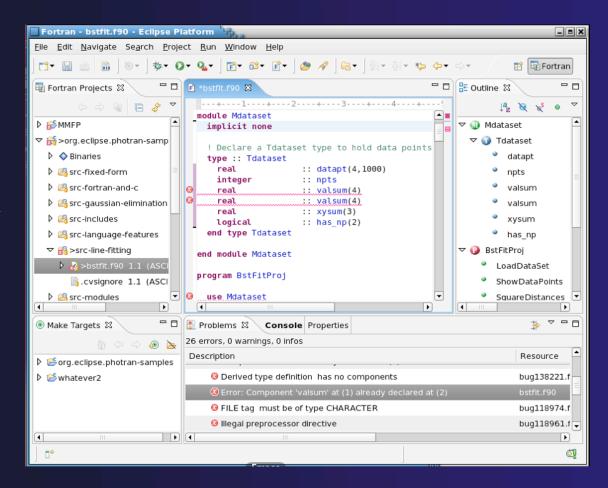
★ Enhancements for parallel computing underway



### Photran

http://eclipse.org/photran

- → Supports Fortran in the Eclipse workbench
- Supports Fortran 77, 90, and 95 It includes:
- Syntax-highlighting editor
- → CVS support
- → GUI interface to gdb
- Makefile-based compilation
- → Compiler error extraction
- Outline view
- Open declaration
- ★ Rename and Introduce Implicit None refactorings Module 6



PTP Tutorial

## Useful Eclipse Tools

- → Python
  - http://pydev.sourceforge.net
- → Subversion (CVS replacement)
  - http://subclipse.tigris.org
  - → Now an Eclipse Technology project
- → ... and many more!

### Future PTP Features

- → Resource manager support for SLURM, PBS, LSF, BG/P
- → Simplified runtime system interface (plus support for other MPI runtimes)
- → Debugging support for a broad range of architectures
- → Full remote project support (combined with CDT)
  - Remote build and indexing
  - → Remote launch/debug
- → Performance analysis tools integration

### PTP Publications

- → "Developing Scientific Applications Using Eclipse," Computing in Science & Engineering, vol. 8, no. 4, July/August 2006, pp. 50-61
  - Link on http://eclipse.org/ptp web page
- → "A Model-Based Framework for the Integration of Parallel Tools", Proceedings of the IEEE International Conference on Cluster Computing, Barcelona, September 2006
  - Link on http://eclipse.org/ptp web page
- → IBM developerWorks article:
  - http://www-128.ibm.com/developerworks/edu/os-dw-os-ecl-ptp.html
- → "An Integrated Tools Platform for Multi-Core Enablement," Beth Tibbitts & Evelyn Duesterwald, STMCS: Second Workshop on Software Tools for Multi-Core Systems, March 2007
  - http://www.isi.edu/~mhall/stmcs07/program.html

## Getting Involved

- → See http://eclipse.org/ptp
- → Read the developer documentation on the wiki
- → Join the mailing lists
  - ptp-dev@eclipse.org; ptp-user@eclipse.org
- → Attend the monthly developer teleconference
- → Attend the annual workshop

→ PTP will only succeed with your participation!

## PTP Tutorial Feedback

- → Please complete feedback form
- → Your feedback is valuable!

Thanks for attending We hope you found it useful